Looney Challenge Rules ◆ 2015-2016

1. The Looney Challenge Program will be held once per academic school year. The 2015-2016 Challenge will begin September 23, 2015 with the final question mid- to late May, 2016.

2. Participation is open to all K-12 schools from. Teachers may register as many classes as they would like at his/her school, but only the top two classes per school will be eligible to win Looney Challenge prizes.

3. Challenge questions will be posted:

   > September 23rd, 2015
   > October 7th & 28th
   > November 18th
   > December 9th
   > January 6th & 27th, 2016
   > February 17th
   > March 9th & 30th
   > April 20th
   > May 11th & 25

4. Questions will be posted by 5:00 p.m. Due dates will vary depending on the challenge.

5. Challenges will not be posted during Christmas and the New Year's holiday (Winter break) or at the discretion of the Computer Science Department. If a Challenge date falls on a federal or university holiday the Challenge question will be posted the day after the holiday.

6. Challenges will be posted based on difficulty and experience. The categories are:

   - Novice
   - Intermediate
   - Experienced

7. Teachers can join the Challenge at any time during the school year and still have the ability to earn enough points to win a Raspberry Pi and/or other computer related prizes. For example, a participant who begins the Challenge in March can complete a Challenge posted in October. Also, please note that some Challenges will have a due date and cannot be completed after the due date has passed.

8. Challenges will be assigned points based on difficulty (1 = easy to 10 = difficult). Points will accumulate until the deadline at the end of the 2015-2016 Challenge, June, 2016.

9. Accommodations can be made for students with disabilities. Please contact Sharlyn Izurieta, Demand Generation Coordinator, 994-4794 or Sharlyn.Izurieta@coe.montana.edu, for more information.

10. Teachers may contest an incorrect answer by emailing *Sharlyn.Izurieta@coe.montana.edu*.

11. At the conclusion of the 2015-2016 Challenge, all Looney Challenge teachers will have their points cleared and will begin the 2016-2017 Looney Challenge with zero points.

12. Prizes will be awarded after June 30, 2016 and will be based on the number of accumulated points.

13. Prizes may include, but are not limited to, bookmarks, magnets, MSU memorabilia, computing related items, and Raspberry Pi's (http://www.raspberrypi.org).

14. Teachers will be contacted prior to publication of their or their student(s) name, photo or video for permission.