

# Maggie Greene

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## **Professional Experience**

Montana State University, August 2013- Assistant Professor, Department of History & Philosophy

## **Education**

University of California, San Diego  
2007 – 2013

PhD, History (2013); MA, History (2010)

Dissertation: “The Sound of Ghosts: Ghost Opera, Reformed Drama, and the Staging of a New China, 1949-1979” (Joseph Esherick and Paul Pickowicz, co-advisors)

Minor fields: Modern Japanese history, modern Chinese literature and cultural studies, pre-modern Chinese history

University of Mary Washington  
2003-2006

BA, History

## **Publications**

“The Game People Played: An Analysis of Mahjong in Modern Chinese Society and Culture,” *Cross-Currents: East Asian History and Culture Review* (forthcoming).

“A Ghostly Bodhisattva and the Price of Vengeance: Meng Chao, *Li Huiniang*, and the Politics of Drama, 1959-1979,” *Modern Chinese Literature and Culture* 24.1 (Spring 2012): 149-199.

## **Reviews**

Review of Mark L. Moskowitz, *Go Nation: Chinese Masculinities and the Game of Weiqi in China* (Berkeley: University of California Press, 2013), *Twentieth-Century China* 40.1 (January 2015).

Review of Yu Xinzhong 余新忠, *Zhongguo jiating shi, volume 4: Ming-Qing shiqi* 中国家庭史, 第四卷: 明清时期 (Chinese family history: the Ming- Qing period) (Guangzhou: Guangdong renmin chubanshe, 2007), *China Review International* 15.4 (2008): 549-552.

## **Works in Progress**

*The Sound of Ghosts: Cultural Reform and Censorship in the People's Republic of China* (ms. in progress)

"A Mountaineering Party of 600 Million" (article on 1960 Chinese ascent of Everest in progress)

## **Other Writing**

"Video games in China," in *Encyclopedia of Popular Culture in Asia and Oceania*, Jeremy Murray and Kathleen Nadeau, eds. (Santa Barbara: ABC-CLIO/Greenwood Press) (forthcoming)

"The Woman in Green: A Chinese Ghost Tale from Mao to Ming, 1981-1381," *The Appendix* vol 1.2: 124-132 [<http://theappendix.net/issues/2013/4/the-woman-in-green-a-chinese-ghost-tale-from-mao-to-ming-1981-1381>]

"Mahjong as edutainment," *Memory Insufficient: Asian Histories in Games*, May 2013 [<http://zoyastreet.com/2013/05/22/memory-insufficient-asian-histories-in-games/>]

## **Teaching Experience**

### **Courses taught at MSU:**

HSTR 140D, Modern East Asia

HSTR 345, History of Modern China

HSTR 443, Gender in Asia

HSTR 467, History of Mountaineering

HSTR 499R, Senior Capstone

Spring 2014: Games, Play and Society

HSTR 491, Special Topics

Fall 2014: Culture and Memory in East Asia

Spring 2015: Games, Play, and History

CLS 101, Knowledge & Community

**Associate Instructor**, University of California, San Diego, Winter 2012

HIEA 138, *Women and the Chinese Revolution* (upper division course)

## **Conference Presentations**

“A Mountaineering Party of 600 Million: Towards a History of Mountaineering in Modern China”

**Thinking Mountains 2015**, Jasper National Park, Alberta, Canada, May 2015.

Panel: “Re-Thinking Mountains: Superstition, Sovereignty, Science and Socialism”

“Datalogical Narratives: Scholars’ Tales of Research”

**Advancing Research Communication & Scholarship**, Philadelphia, April 2015.

Roundtable: participant

“Game studies and area studies: a panel”

**Foundations of Digital Games 2014**, Ft. Lauderdale, 3-7 April 2014

Roundtable: organizer and participant

“Charting the Digital in Asian Studies: Promises, Realities, and the Future of Teaching and Research”

**Association of Asian Studies Annual Conference**, Philadelphia, 27-30 March 2014

Roundtable: co-organizer and participant

“The Troublesome Ghosts of 1963: Ghost Opera and the Politics of Drama”

**Association of Asian Studies Annual Conference**, San Diego, 21-24 March 2013

Panel: “Opera and Politics in China: From Wartime Period to the Present”

“Nail Houses and River Crabs: Online Games and Society in China”

**Fifth Annual Digital Games Research Association Conference**, Hilversum,

Netherlands, 14-17 September 2011

## **Professional Service**

Associate editor, *Twentieth-Century China* (2015-)

Reviewer, *Twentieth-Century China* (2013-)

## **University Service**

Department Library Representative (2015-)

Member, University Teacher Education Committee (2015-)

Member, Department Awards Committee (2014-)

Advisor, Phi Alpha Theta/History Club (2014-); co-advisor (2013-2014)

Graduate Representative for doctoral committees (2013-)

Member, History Graduate Committee (2013-2015)

## **Awards**

2014, Dunbar Award, MSU Department of History, Philosophy and Religious Studies  
2014, Montana State University Scholarship & Creativity Grant  
2010-2011, Fulbright-Hays Doctoral Dissertation Research Abroad (DDRA)

## **Invited Talks**

“From *Weiqi* to *Warcraft*: Games & Play in Chinese Culture,” Yunnan Normal University  
(invited guest of Duke Study in China), Kunming, Yunnan, PRC, October 2011.

## **Languages**

Mandarin Chinese

Fluent in modern Chinese, competency with classical/literary Chinese

French

High level of reading proficiency

## **Professional Affiliations**

Association of Asian Studies

American Historical Association

Digital Games Research Association

Historical Society for Twentieth Century China

## **Professional Experience**

**Website designer**, 2010, UCSD Modern Chinese History Research Site

(<http://ucsdmodernchinesehistory.wordpress.com>). Designed a new version of the UCSD site, which has been a popular resource for students and researchers for over a decade. Transitioned site from an out-of-date website to an easier to use WordPress platform.

**Associate editor, weekends**, 2007-2008, Kotaku, Gawker Media. Produced twelve news items each weekend, plus occasional feature articles, for one of the most widely read videogame news sites in the world. Primary focus on gaming culture in Asia and game studies in academia.

## **Press Appearances**

Featured as a “Model Worker 2014” for the “Wayward Historian” blog by Danwei (subsidiary of the *Financial Times*), October 2014  
[<http://www.danwei.com/danwei-model-workers-2014/>]

Selected as one of the “China Scholars Twitterati 100,” September 2014  
[<http://jonsullivan.com/2014/09/07/china-scholars-twitterati-100/>]

“China: Star Wars comic-book adaptation unearthed,” BBC News, 29 May 2014  
[<http://www.bbc.com/news/blogs-news-from-elsewhere-27619125>]

Patrick Brzeski, “Forgotten Chinese Comic Book Adaptation of ‘Star Wars’ Comes to Light,” *The Hollywood Reporter* online, 28 May 2014  
[<http://www.hollywoodreporter.com/heat-vision/forgotten-chinese-comic-book-adaptation-707455>]

Ryan Reed, “Chinese ‘Star Wars’ Comic Book Unearthed, Featuring Chimp Chewie,” *Rolling Stone* online, 28 May 2014 [ <http://www.rollingstone.com/movies/news/chinese-star-wars-comic-book-unearthed-featuring-chimp-chewie-20140528> ]

Jeremy Blum, “Long-forgotten Chinese comic book adaptation of ‘Star Wars’ is unearthed,” *South China Morning Post* online, 27 May 2014  
[<http://www.scmp.com/lifestyle/arts-culture/article/1517946/long-forgotten-chinese-comic-book-adaptation-star-wars>]