



## Optical Transfer Function (OTF) Modulation Transfer Function (MTF)

The Optical Transfer Function (OTF) is a complex-valued function describing the response of an imaging system as a function of spatial frequency.

**Modulation Transfer Function (MTF)** = magnitude of the complex OTF

**Phase Transfer Function (PTF)** = phase of the complex OTF

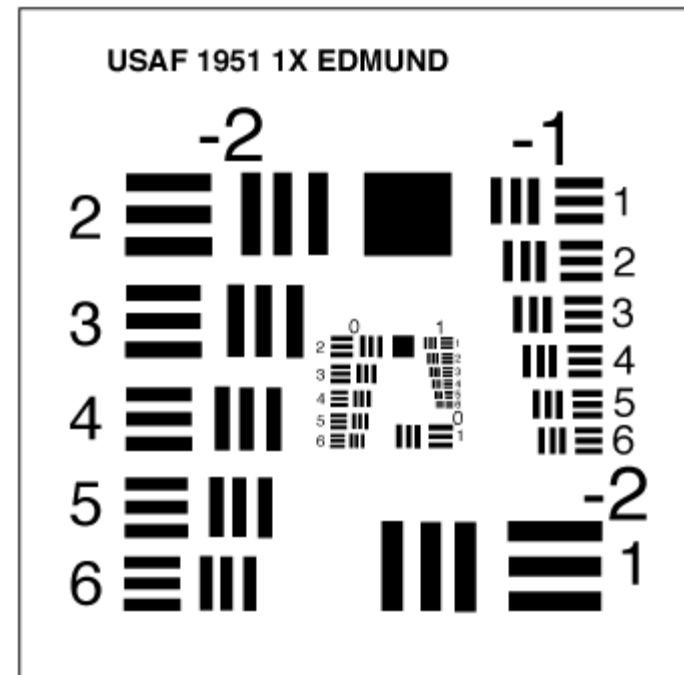
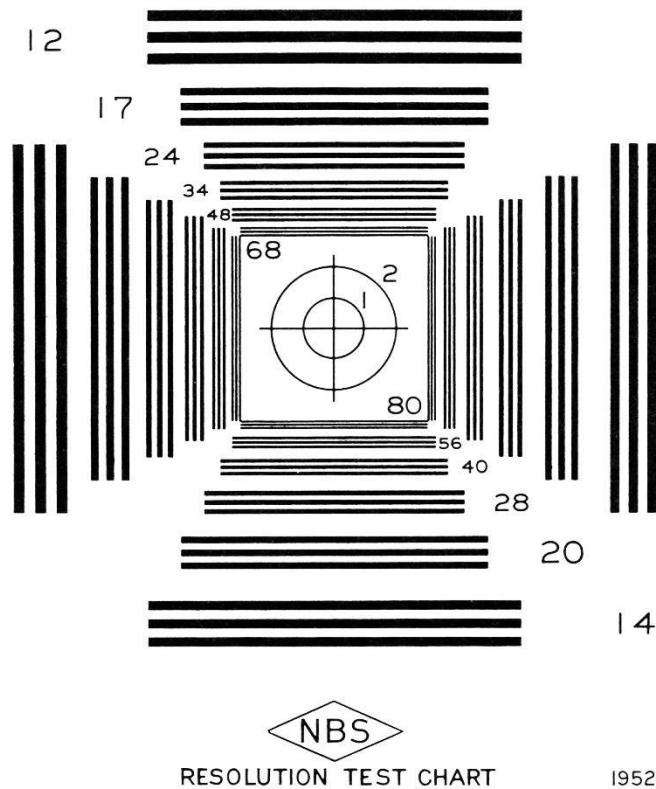
$$OTF(\xi, \eta) = MTF(\xi, \eta)e^{i[PTF(\xi, \eta)]}$$

Incoherent imaging systems are linear in irradiance  
Coherent imaging systems are linear in field amplitude



## Spatial frequency

Two commonly used resolution bar targets (NBS & USAF) illustrate a variety of low and high spatial frequencies [lines/mm].

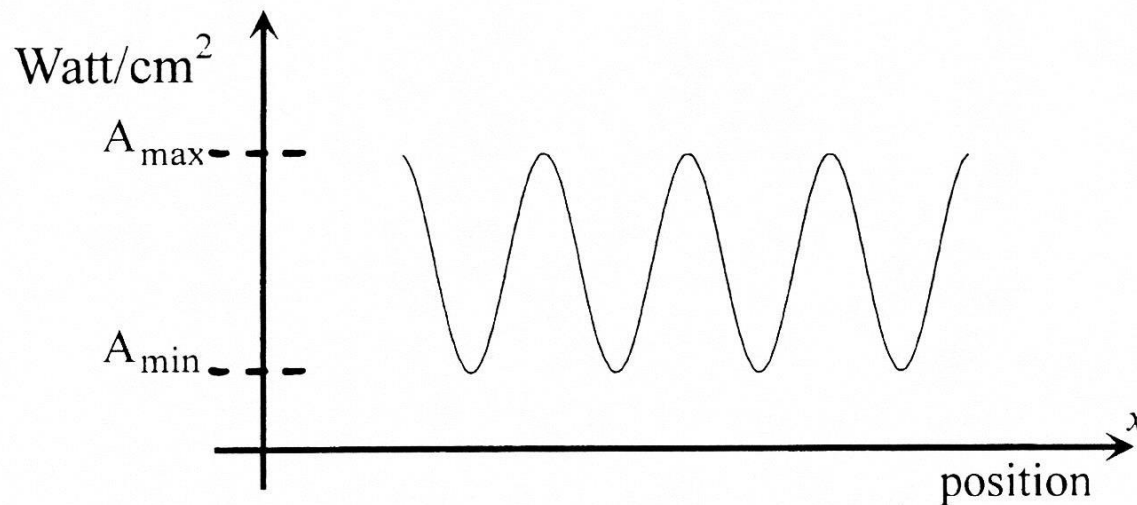




## Modulation

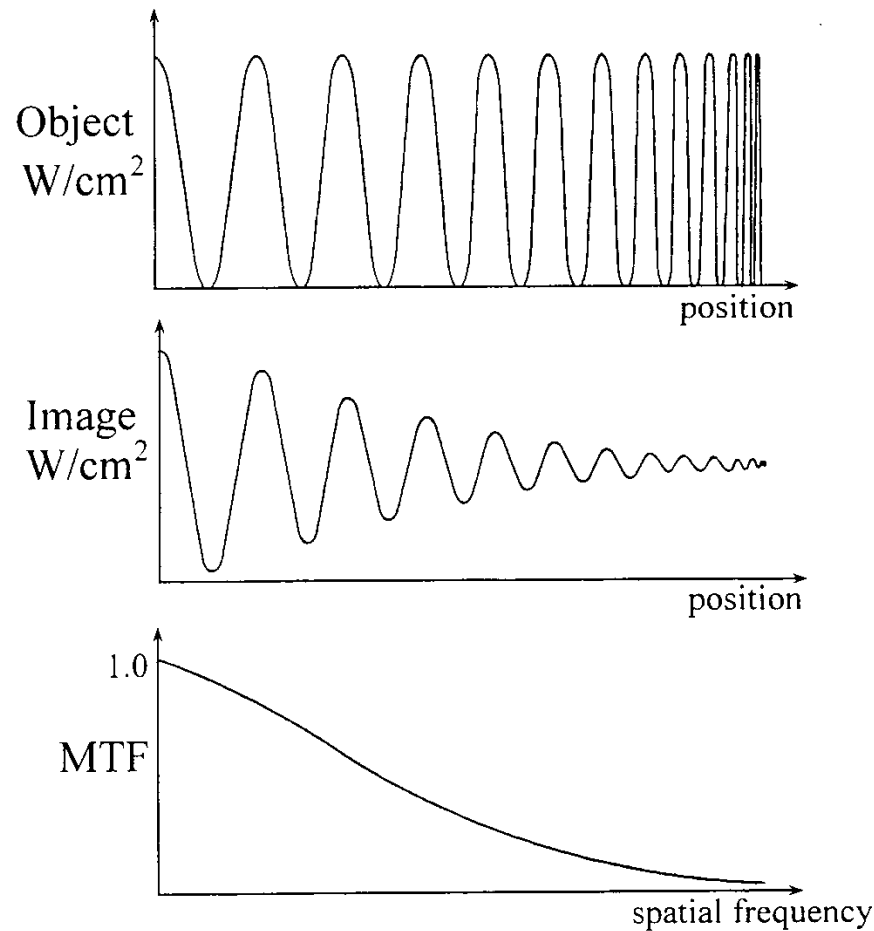
Modulation refers to the contrast between bright and dark regions of an image.

$$\text{contrast} = \frac{\text{max} - \text{min}}{\text{max} + \text{min}}$$





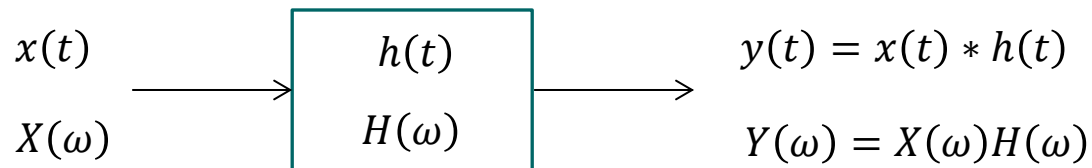
MTF = plot of modulation (contrast) vs spatial frequency





## Linear Time-Invariant (LTI) systems

From linear systems theory we are familiar with the concepts of transfer functions and impulse response functions ...



$h(t)$  = “impulse response function”  
= output with delta function input

$H(\omega)$  = “transfer function” =  $F\{h(t)\}$

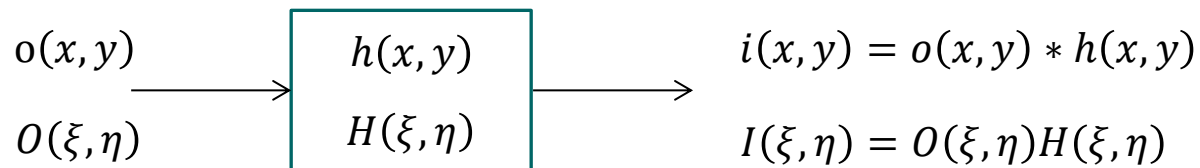
$X(\omega) = F\{x(t)\}$

$Y(\omega) = F\{y(t)\}$



## Linear Shift-Invariant (LSI) systems

Shift invariance means that the output of an optical system is the same at all spatial points. However, we know that this is fundamentally not true for aberrated optical systems, which means we need to use LSI systems theory with care.



$h(x, y)$  = “point spread function” (PSF)  
= image of delta function input

$$O(\xi, \eta) = F\{o(x, y)\}$$

$$I(\xi, \eta) = F\{i(x, y)\}$$

$H(\xi, \eta)$  = “optical transfer function” (OTF) =  $F\{h(x, y)\}$



## PSF of ideal optical imaging systems

When we consider the point-spread function (PSF) of ideal imaging systems, “ideal” can be defined two ways:

1) No aberrations and no diffraction (not realistic) ...

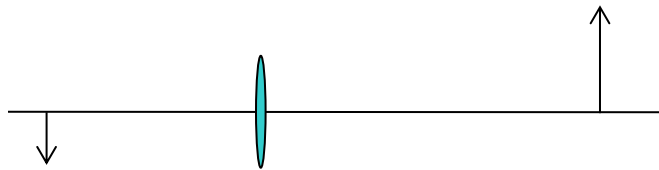


Image = perfect scaled replica of object  
(point  $\rightarrow$  point)

2) Diffraction-limited (realistic with enough money, sufficiently narrow field, etc.) ...

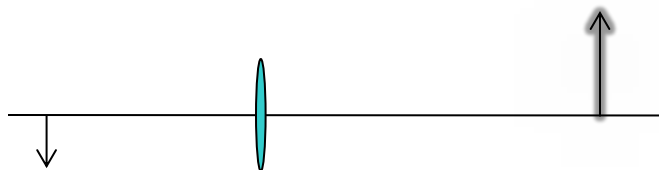
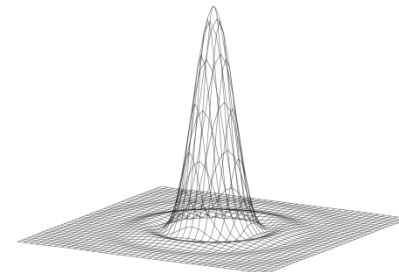


Image = slightly blurred and scaled replica of object  
(point  $\rightarrow$  PSF)

Central lobe half-width:  $1.22\lambda(F\#)$





## PSF of diffraction-limited imaging systems

For an imaging system with a circular pupil, the diffraction-limited PSF is a set of concentric rings called the “Airy pattern” ...

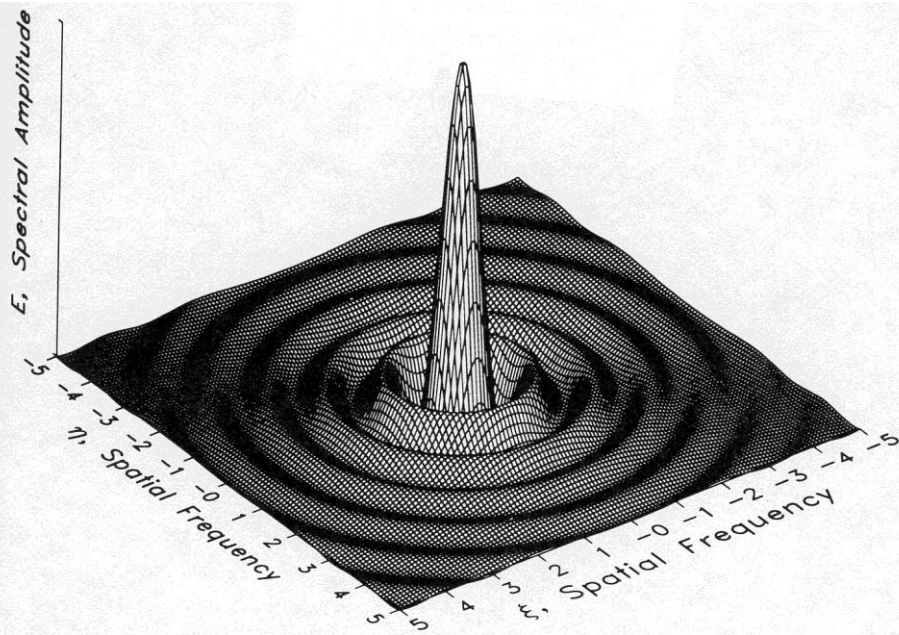


Figure 7.8 The form of  $J_1(2\pi as)/(2\pi as)$ , the Fourier transform of the circular aperture,  $s^2 = \xi^2 + \eta^2$ .

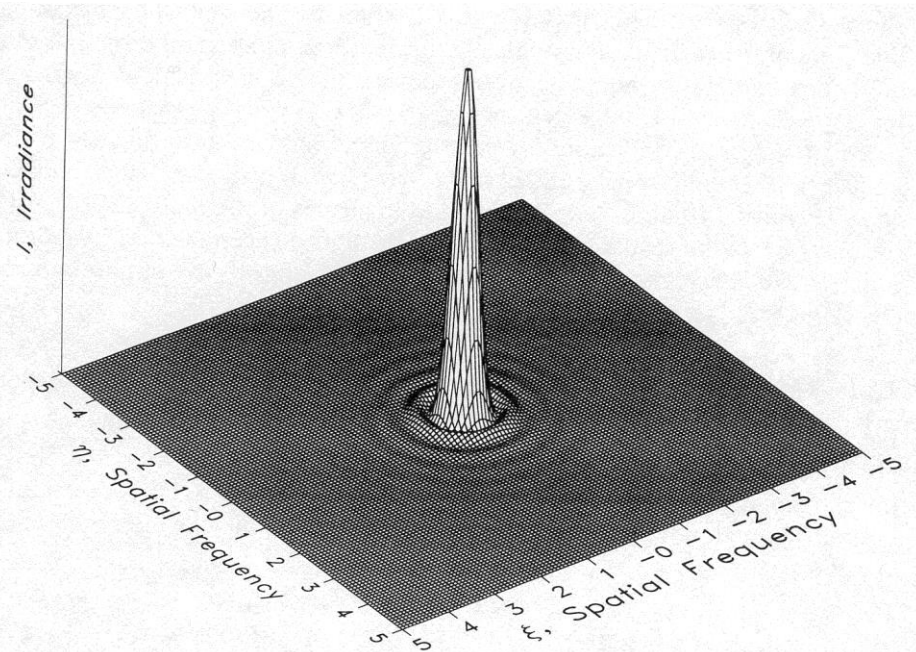


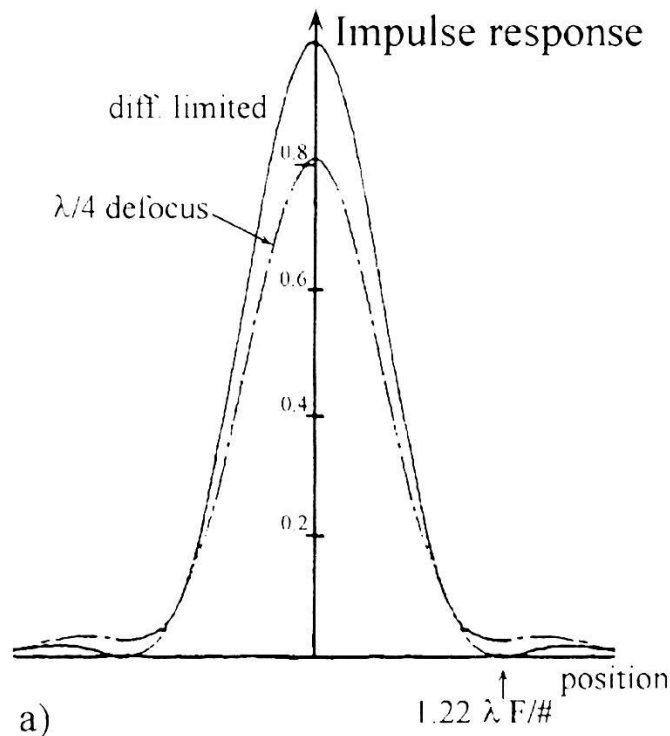
Figure 7.9 The square of the function of Figure 7.8.





## PSF of aberrated optical imaging systems

Aberrations broaden the central lobe of the PSF and shift energy away from the center to the outer regions. The ratio of the aberrated PSF central peak height to the diffraction-limited central peak height is called the **Strehl ratio**.



Strehl ratio = 0.8 (as shown here)

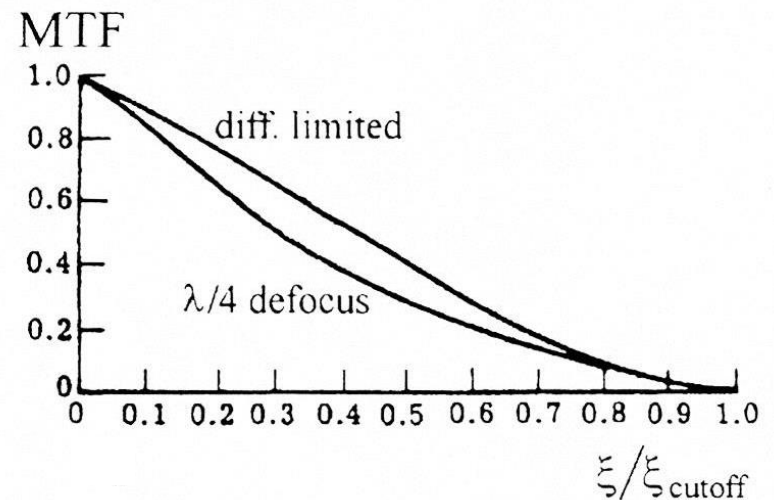
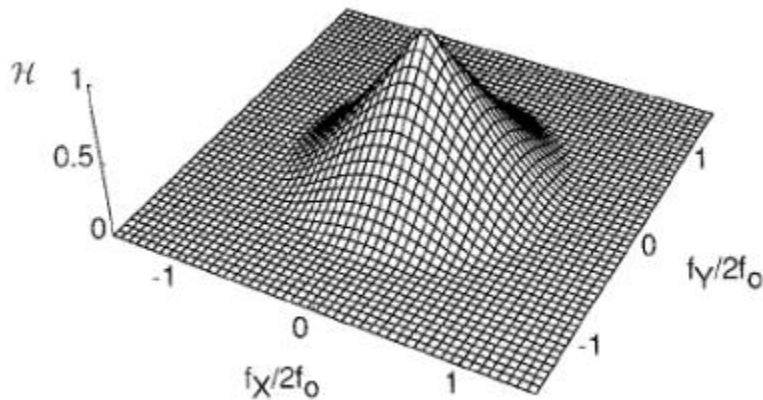


## MTF of diffraction-limited optical imaging systems

The MTF can be calculated as the magnitude of the Fourier transform of the PSF or as an autocorrelation of the pupil function.

Note that a diffraction-limited imaging system behaves as a low-pass filter that reproduces low spatial frequencies with higher contrast than high frequencies.

$$MTF(\rho) = \begin{cases} \frac{2}{\rho} \left[ \cos^{-1} \left( \frac{\rho}{2\rho_0} \right) - \frac{\rho}{2\rho_0} \sqrt{1 - \left( \frac{\rho}{2\rho_0} \right)^2} \right] & \rho \leq 2\rho_0 \\ 0, & \text{otherwise} \end{cases}$$

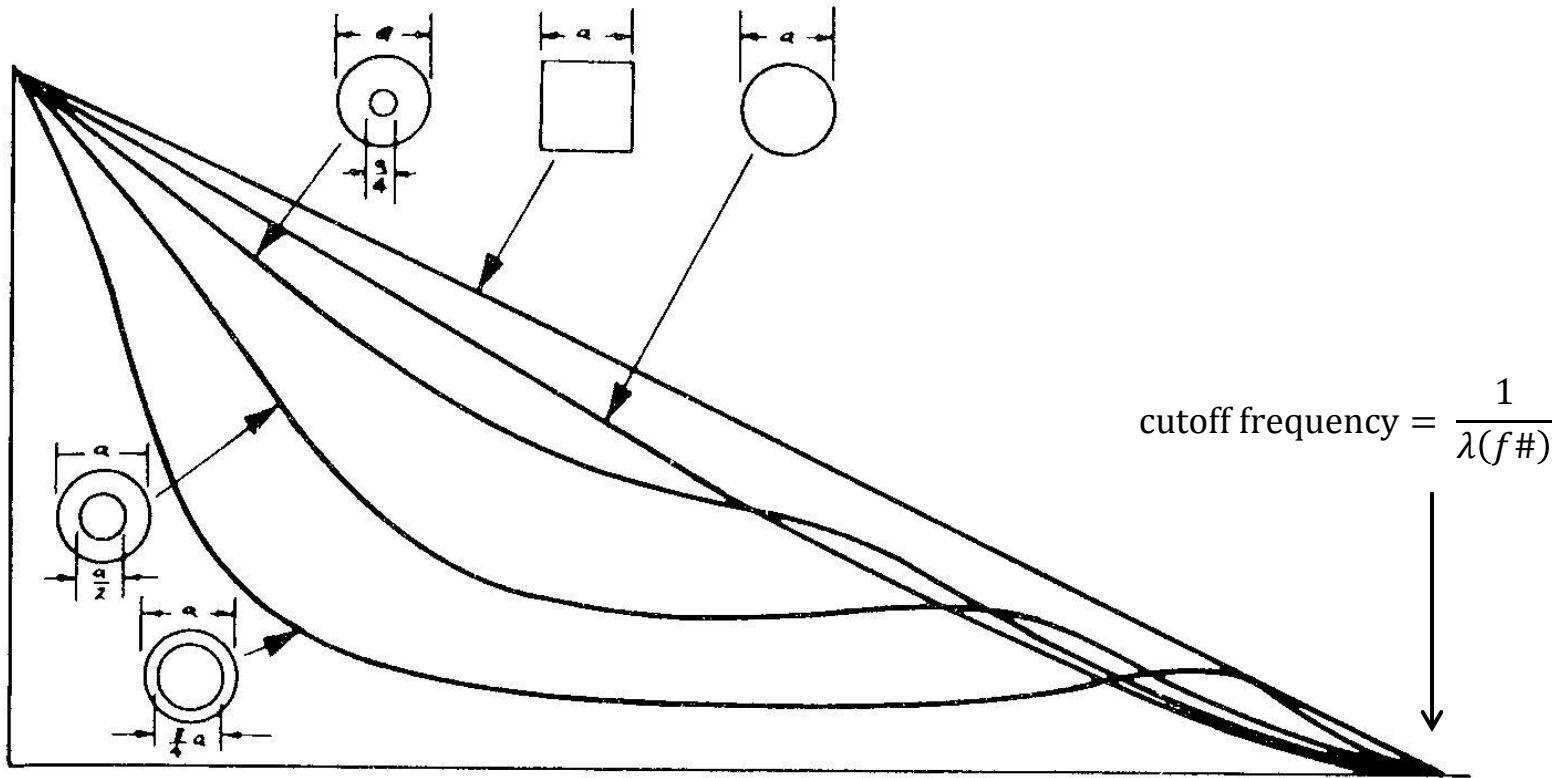


G. Boreman, *Modulation Transfer Function in Optical and Electro-Optical Systems*, SPIE, 2001.

J. Goodman, *Intro. to Fourier Optics*, McGraw-Hill 1996



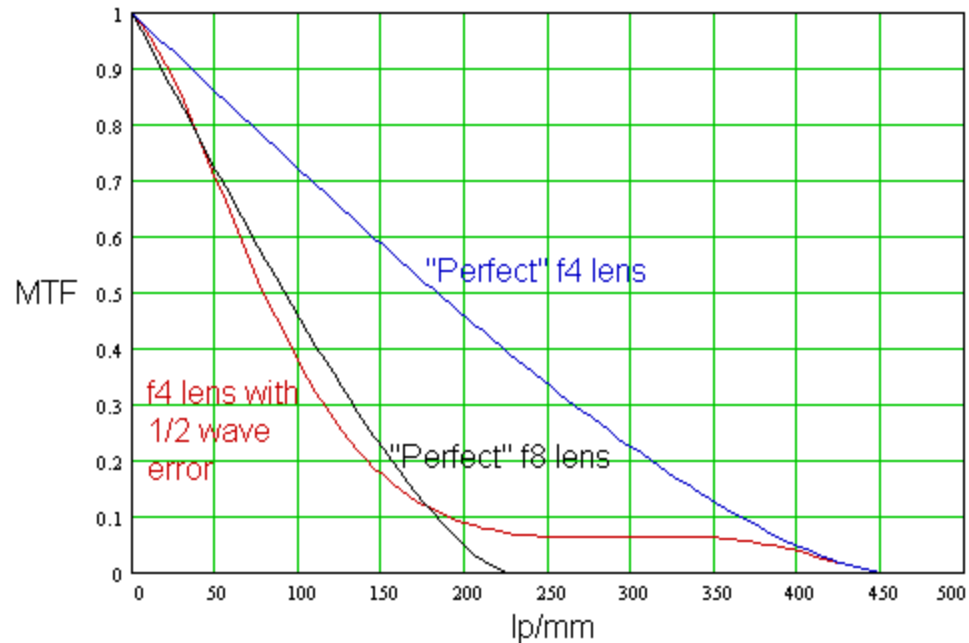
## Diffraction-limited MTF for different pupils





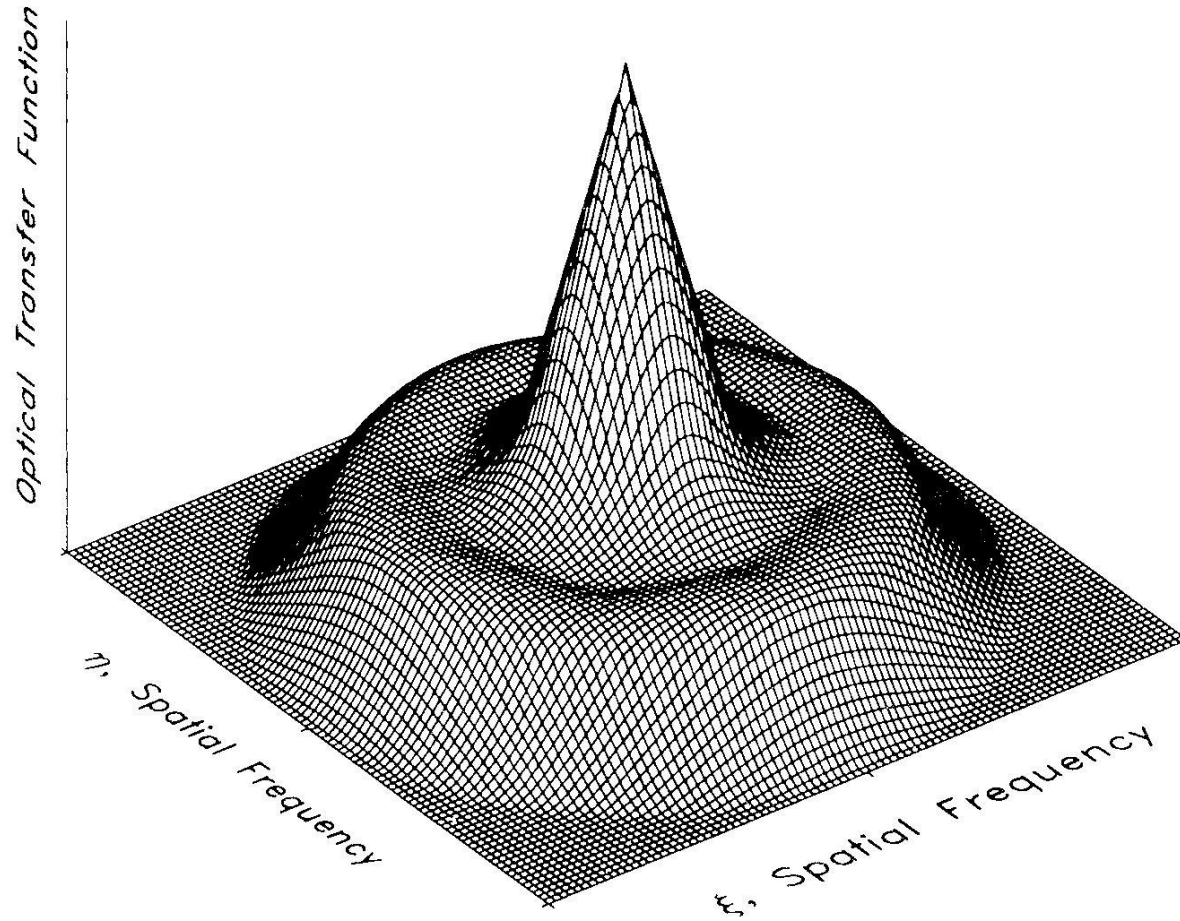
## Diffraction-limited MTF for different f/# values

Because the diffraction-limited cutoff frequency is  $\frac{1}{\lambda(f\#)} \dots$



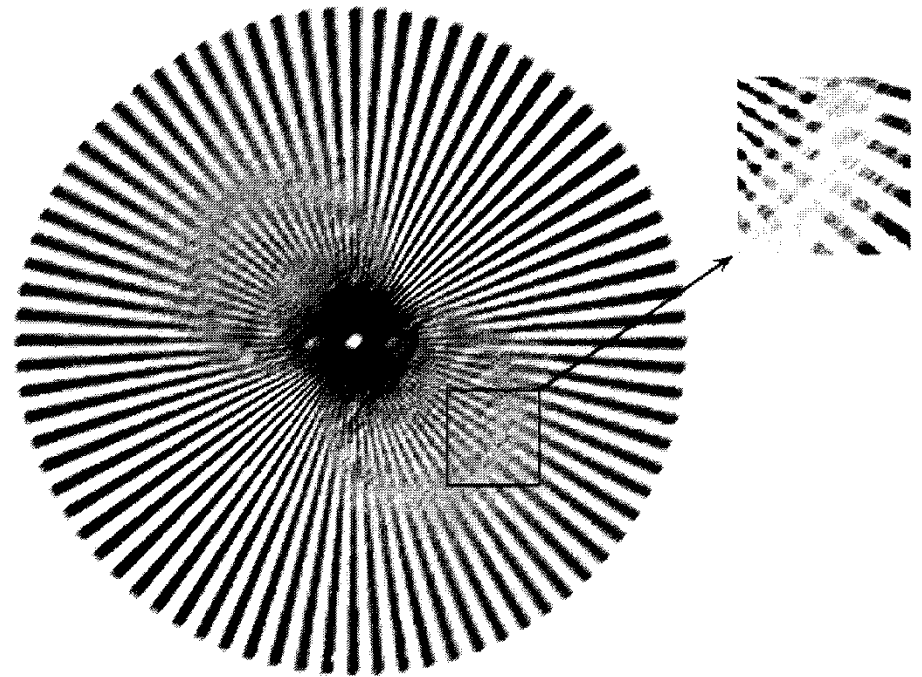
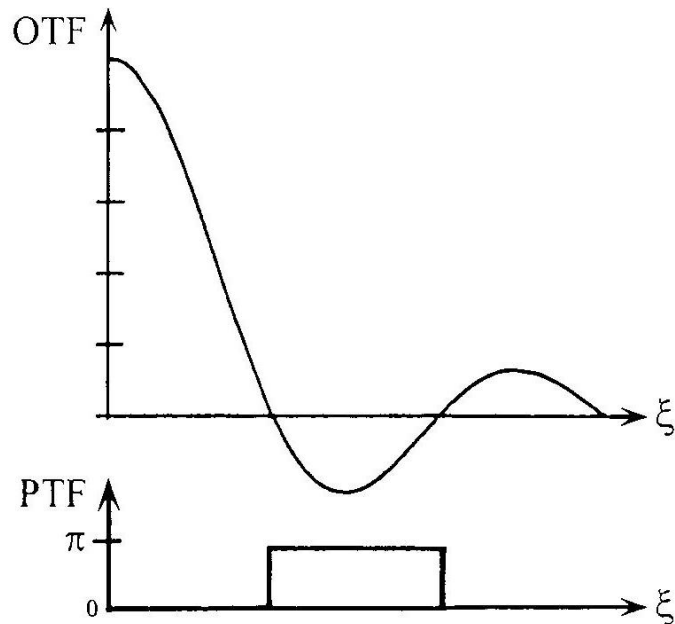


## Pupil obstruction creates high-pass filter effect



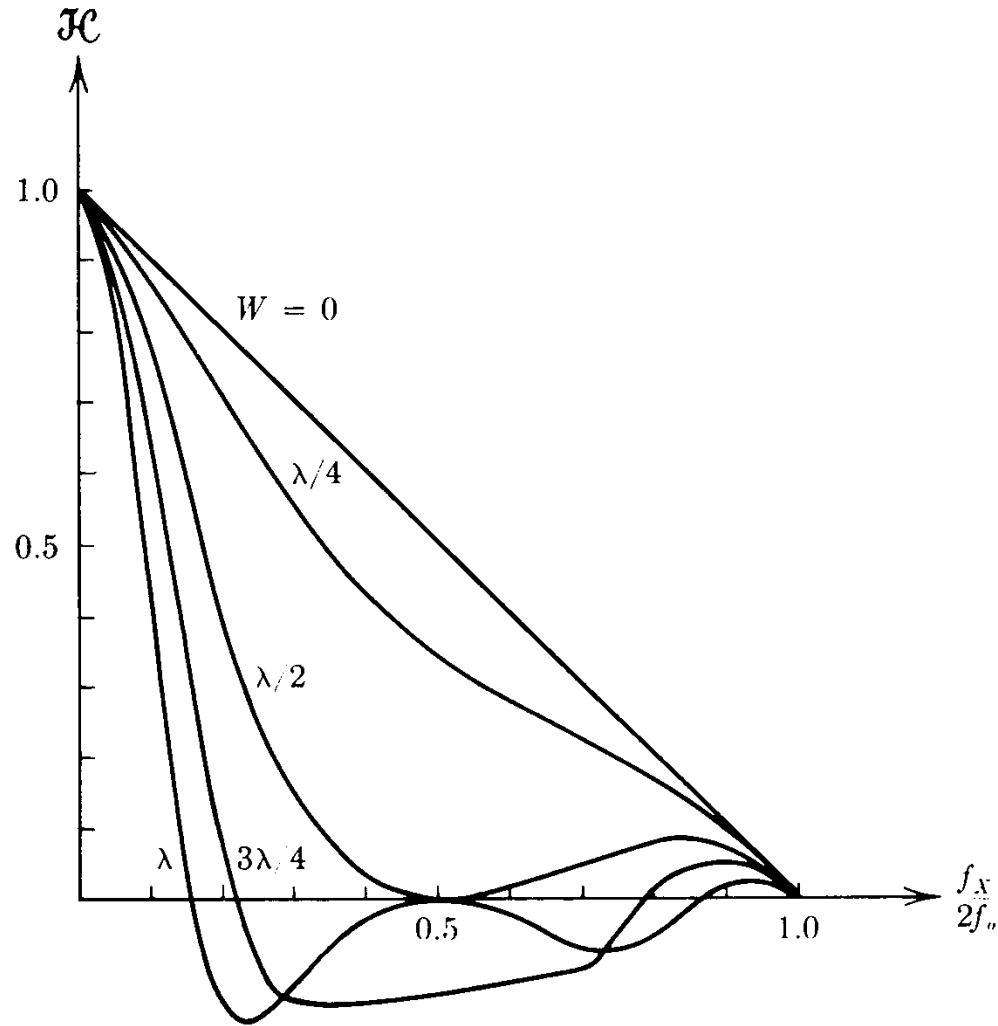


## Aberrated OTF with contrast reversal



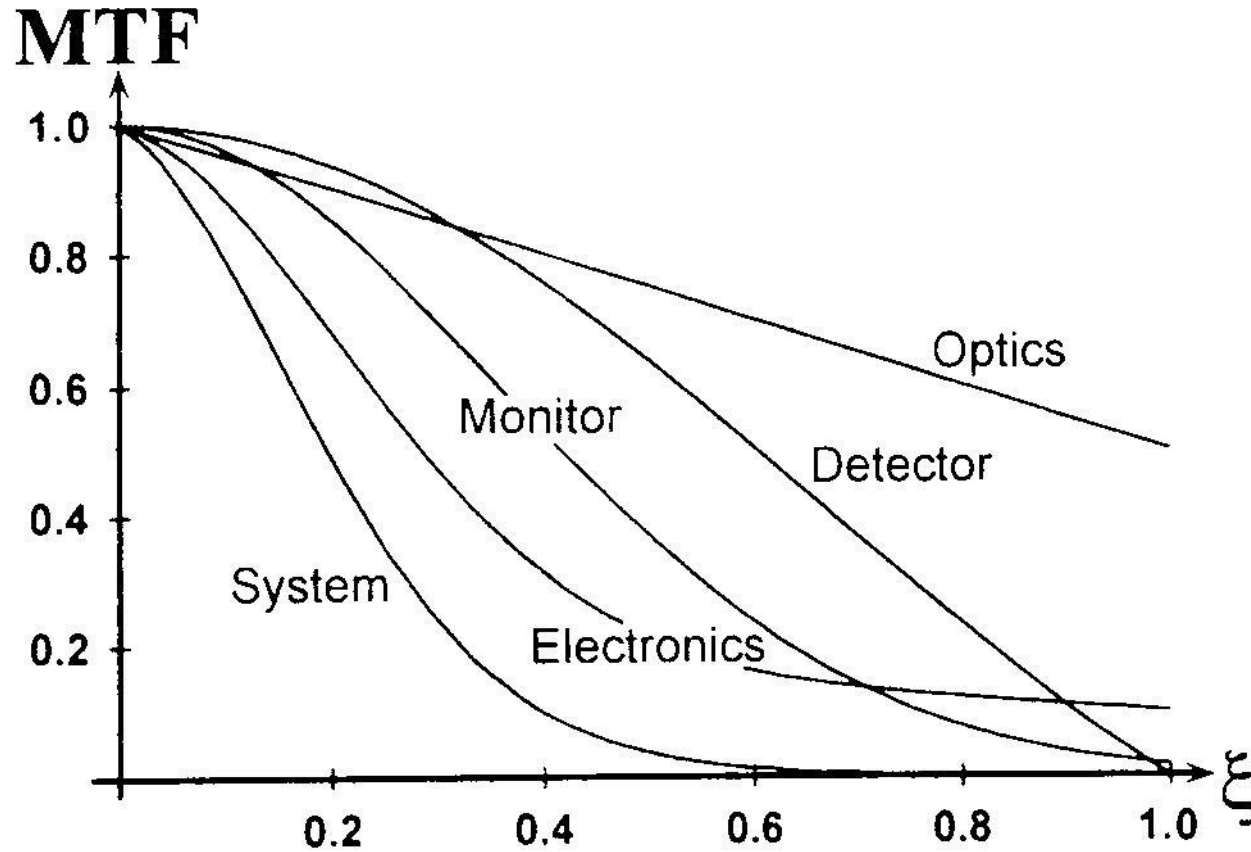


# MTF with defocus





The system transfer function is a product of components

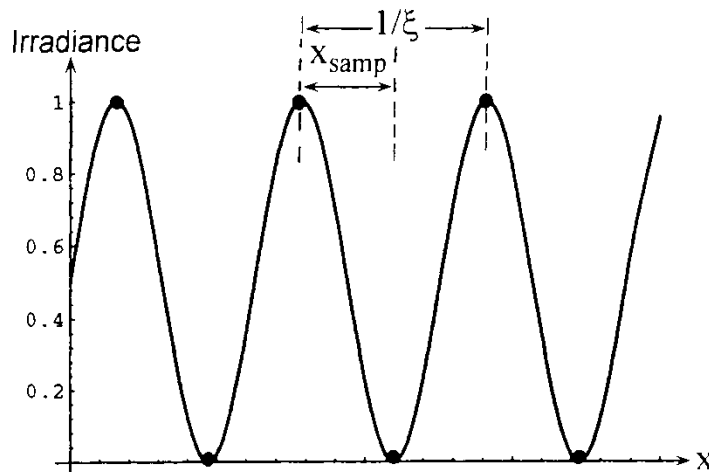




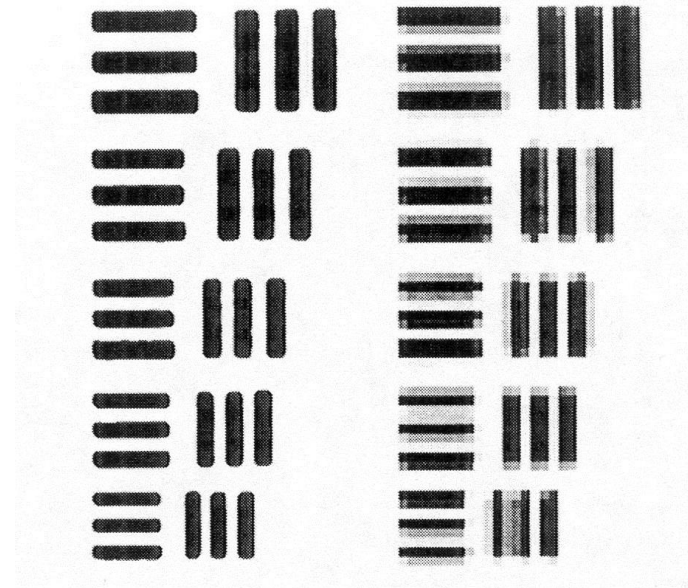


## Detector sampling

Nyquist sampling



Wider pixel spacing produces aliasing



MTF cutoff frequency for detector of dimension  $d$ :  $f_{cd} = \frac{1}{d}$

To avoid aliasing, we need 2 pixels per line pair, which defines the detector Nyquist frequency:  $f_N = \frac{f_{cd}}{2} = \frac{1}{2d}$



## MTF in Zemax

Geometric MTF ... Geometric optics approximation calculated from ray data  
(useful for heavily aberrated systems with  $OPD \geq 10\lambda$ )

FFT MTF ... Diffraction-based MTF calculated from FFT of pupil

Huygens MTF ... Complex sum of Huygens wavelet PSFs ...  
(useful for tilted image planes, but much slower than FFT)