

CALL FOR ARTISTS - REQUEST FOR QUALIFICATIONS

GIANFORTE HALL MONTANA STATE UNIVERSITY

Bozeman, Montana

AE No. 2022-02-27

MSU PPA No. 22-0016



Planning, Design & Construction

Montana State University

Plew Building – 6th Avenue & Grant Street

PO Box 172760

Bozeman, MT 59717-2760

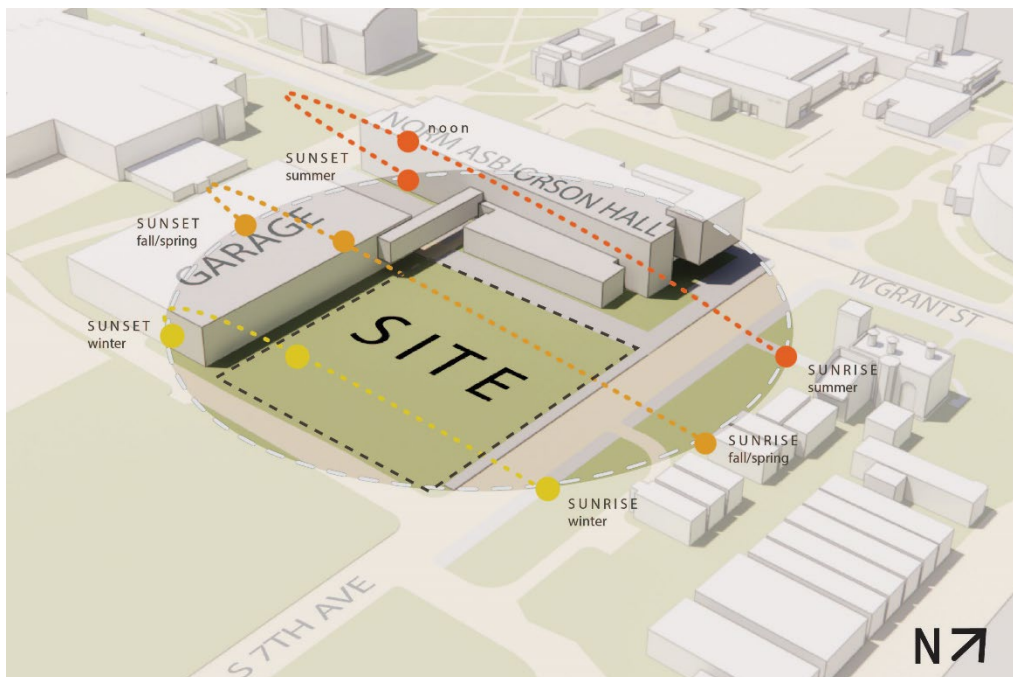
May 2023

I. PROJECT SUMMARY

Montana State University (MSU) wishes to commission a professional or emerging visual artist or artist team to produce original art for the new Gianforte Hall. The artist or artist team will collaborate with the architectural design team to integrate an art installation into the building façade, glazing, landscape, or other building elements to reflect the goals of the project.

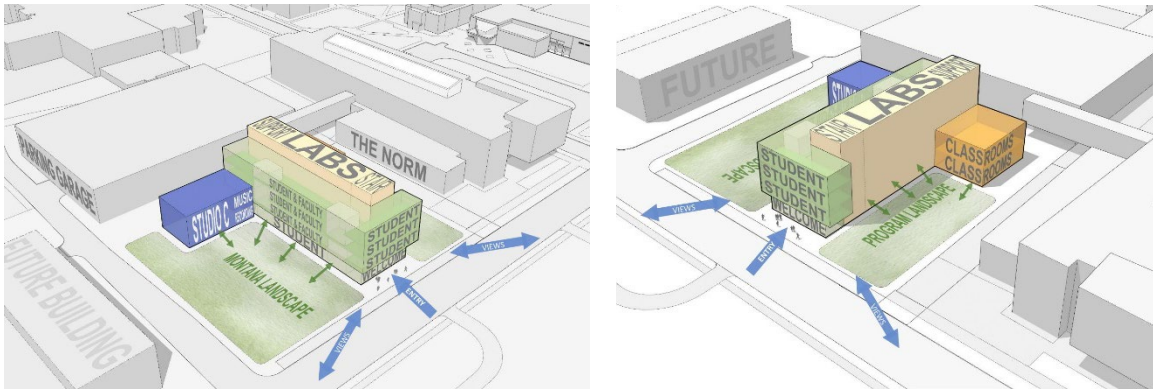
II. PROJECT BACKGROUND

Gianforte Hall, the new home to the Gianforte School of Computing, will facilitate student success and heighten the recognition of Montana State University as a national leader in computing by improving computing-related interdisciplinary synergies with technology-driven creative industries. The space will provide students with a vibrant and welcoming hub for innovation and interdisciplinary collaboration. The space will catalyze collaboration between the Gianforte School of Computing, the School of Music, and the School of Film & Photography. Gianforte Hall will feature a flexible and adaptable framework allowing for future program evolution and diversification. The building will showcase exemplary building efficiency and environmental performance through place-based passive and active design strategies.



The project site is located south of Norm Asbjornson Hall and is framed on its eastern side by 7th Avenue. The western edge is framed by the parking garage and the southern edge is framed by a street providing access to the garage. The building will be approximately 50,000

gsf with program spaces arranged across four stories, plus a basement. The building's primary entrance is on the eastern end, receiving students approaching from the north and south along 7th Avenue. The building frames two landscape areas: a southern landscape that will be a sunny and vibrant space to welcome students and a northern landscape that is framed by Norm Asbjornson and Gianforte Hall. The building design merges its computing focus with an attention to student wellness, creating a connection to its Montana context, and a consideration for sustainability and flexibility.



III. BUILDING INTEGRATED ART INSTALLATION

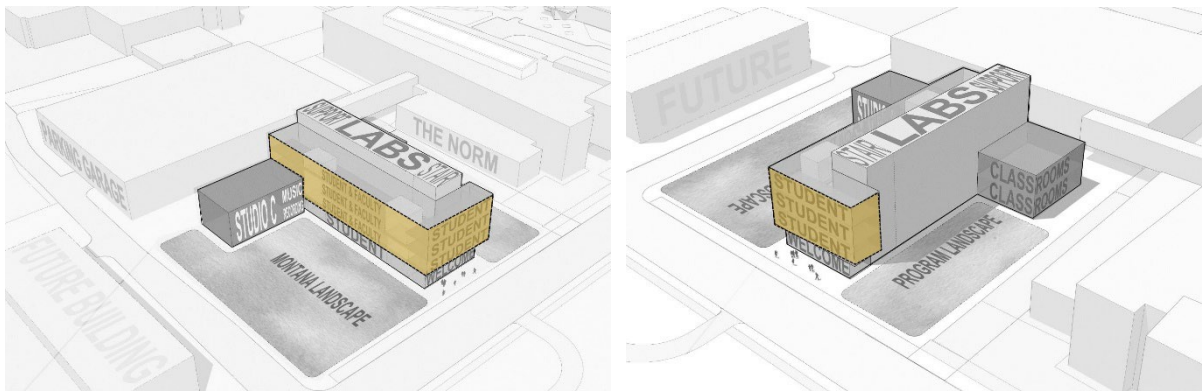
The artist or artist team will collaborate with the architectural design team to integrate an art installation into the building façade, glazing, landscape or other building elements. The building's prominent site is an opportunity for the artwork to respond to the site and contribute to an engaging and inviting student environment. Art should reinforce themes of the programs housed in the building (computing, music technology, film and photography technology).

Potential art opportunities are highlighted in the building diagrams below. Artist should consider the potential art locations comprehensively, curating an overall experience. Architectural plans and detailed information regarding site accessibility and utility considerations will be made available to the artist chosen through this RFQ. To facilitate the proposed artwork's integration into the site and building, collaboration with the architect, landscape architect, and MSU will be required.

ART OPPORTUNITIES

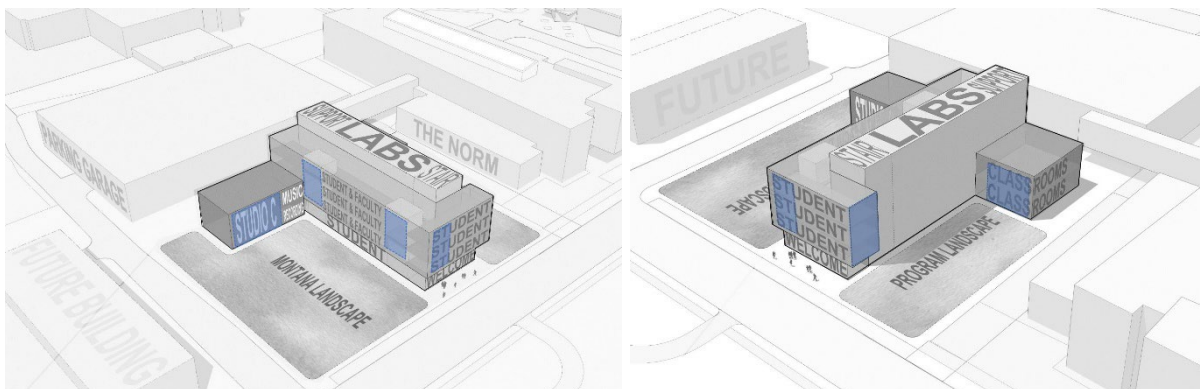
(1) Building Skin (Solid)

There is an opportunity to let the building skin become a permanent art installation. The façade that wraps the building's south, east, and a portion of the north elevation has the potential to incorporate an art installation that helps give Gianforte Hall a unique identity and be evocative of the computing programs within the building. This location is highlighted in yellow below and would require coordination with design team (including the structural engineer).



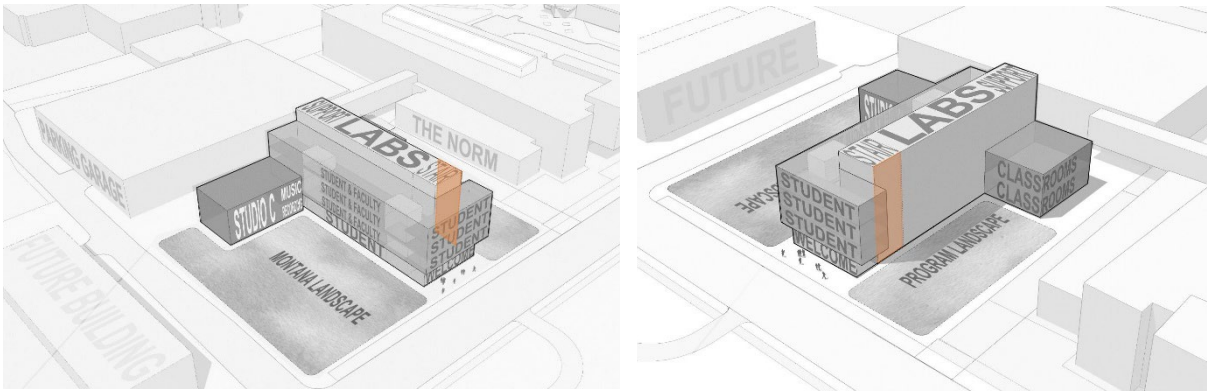
(2) Glass/Custom Frit Design

The façade of the building will have some large glass areas that are directly related to key program elements on the building's interior. These spaces include Studio C (a performance and recording space), large classrooms, and student collaboration hubs. In these locations, there is the opportunity to leverage these glazed areas (highlighted in blue) as an opportunity for art.



(3) Interior Stair

Directly adjacent to the building's primary entrance is an interior 4-story stair that will be the primary stair for the building. This stair creates the opportunity for a 4-story art piece that becomes an integral part of the interior experience of the building.



(4) Landscape

The southern landscape, highlighted in green below, provides another location for art with the opportunity for the art to be expressive of computing beyond the building footprint activating the landscape. Installations that also provide shade may also have functional value in this southern landscape.



IV. BUDGET

The Public Art and Artifacts Committee has chosen to allocate up to \$375,000 for this specific piece of art. The Selection Committee through their selection of an artist or artist team for the design, creation, and installation of art procured through this solicitation shall determine how much of that allocation will be utilized with any remainder being returned to the project art budget.

V. SELECTION PROCESS

The selection of artist or artist team will be reviewed by a 6-member committee composed of the University Architect, Planning Manager, 2 members of the Public Art and Artifacts Committee, 1 Building Committee member, and 1 student representative. An architect from the Gianforte Hall project design team will serve in an advisory role to the committee.

Once chosen, the artist will work with the design team within the standard MSU project design process to refine, detail, and install their concept.

VI. TIMELINE

May 12, 2023	Call for Artists (RFQ/P) Posted
June 12, 2023	Artist Qualifications and Proposals Due
July 17, 2023	Anticipated Selection/Notice of Artists

VII. APPLICATION PROCESS

ARTIST STATEMENT

Statement that addresses the artists interest in creating building integrated artwork for Gianforte Hall and a project approach narrative addressing the priorities listed above. Limit statement to no more than 1,500 words. Please submit as a PDF file.

RESUME

Resume that includes contact information, formal and informal education, exhibitions, inclusion in public and private collections, awards, and/or other information attesting to the artistic quality of the artist and capacity to collaboratively develop building-scale installations. Please submit as a PDF file.

ARTIST DOCUMENTATION

Up to 10 digital images of recent work to provide an overview of the artist's work for the selection committee. No more than 10 total images may be submitted.

Digital images must be:

1. a JPG file.
2. High resolution digital images (no less than 300 dpi and no more than 600 dpi sized to approximately 5"x7")
3. Labeled with applicant's last name, first name, and image number, e.g., DoeJane1.jpg, DoeJane2.jpg (If you have detail images, keep them in sequence with image of complete work.)

Image detail list:

A corresponding and consecutively numbered list submitted as a PDF file containing the following information for each documentation image:

1. Number of image (e.g. DoeJane1.jpg)
2. Title of work
3. Medium
4. Dimensions
5. Date of completion
6. Cost of Design and Installation It will be assumed that the inclusion of a purchase price means that the work is available and proposed for sale. If the work is provided as a representative sample and not available for purchase, mark as NFS and do not include price.

VIII. CONSIDERATIONS FOR YOUR ARTWORK

- Art should promote the MSU Public Art and Artifacts Policy's Mission and Intent
 - The proposed art enriches the educational experience for the MSU community.
 - The proposed art is of a subject matter or provides a message of interest for installation on campus.
 - The proposed art is not out of compliance with any relevant laws
- Quality and Presentation
 - The quality of art refers to the overall accomplishment in the art form and content, and the quality of craftsmanship. Art with its own merit may not be acceptable if they are in contrast with the general aesthetic atmosphere and character of the University.
 - The portfolio of art must be constructed in a manner that ensures intended longevity. The making of the art should include the use of correct technical processes and materials which have a sufficient permanence.
 - Works of art must be presented in a professional manner and demonstrate proficient and practiced art techniques.
 - Works of art must be designed and constructed of durable and appropriate materials.
 - The portfolio of art is of appropriate quality of materials/medium for installation on campus.

IX. Submission Deadline and Details

- Please submit all application process items to the following OneDrive link [Gianforte Hall RFQ Submissions](#)
- You may contact Sarah Knoebl, Campus Planner, with any questions at the following email (sarah.knoebl@montana.edu) or by calling (406)-994-5455
- **All submissions must be received by 5pm MDT on June 12th, 2023.** Submissions received after this deadline will not be reviewed.