EE417: Acoustics and Audio Fall Semester 2006

WRITTEN REPORT ASSIGNMENT

Each student enrolled in the course will be required to write a concise written report dealing with some topic related to acoustics and/or audio (several example topics are given below). The paper should represent an introductory treatment of the chosen topic. Several considerations will guide your choice of topic and format:

- Choose a topic you are interested in, *but* make sure you have sufficient reference material to produce a comprehensive treatment. Look for up-to-date books in the library, check journals and periodicals, use the web, and follow up on other sources of information. Your paper should include a bibliography of at least four *pertinent* and *authoritative* references, not just uncorroborated web site URLs.
- The paper should be written in formal style, but at a level appropriate for reading by another student in this class who is not necessarily familiar with the topic. Imagine that you are writing a background report at work for reading by your project team or for your technical manager.
- Organize your paper according to the following outline:
 - Paper must be prepared with a word processor and printed using a high-quality printer.
 - Overall length expectation: 5-10 pages.
 - Please use 1" margins on all edges of the paper.
 - All pages should be numbered consecutively.
 - A **cover sheet** with:
 - · your name
 - · the title of your paper
 - \cdot the course number, course title, and semester
 - An **introduction** providing an overview of the topic and the paper.
 - Two or more **sections** containing the report and significance of the findings.
 - A **conclusion and summary** section including suggestions for other info sources.
 - A complete **bibliography** organized by author, including all reference info.
 - If needed, include an **appendix** of reference data, e.g., component data sheets.

• DUE DATES:

Wednesday, 11/8/06: A **one page summary** of paper topic (I will read and comment) Monday, 12/4/06: Final copy of paper **turned in** (due at the start of class that day)

TOPIC IDEAS:

These are some *possible* paper topics: note that you do *not* need to choose from this list!

Testing of Loudspeakers

Acoustical simulation using Matlab

Manufacture of Compact Discs and DVDs

Methods for Artificial Reverberation

Musical Acoustics of String Instruments

Musical Acoustics of Percussion Instruments

Design of Audio Power Amplifiers

Design of Fixed/Variable Analog Filters Using Op Amps

Circuit Design, Component Selection and Layout for Audio Purposes

History of Electronic and Computer Music

The Roles of Futurism, Dadaism, and Fascism in the Development of Electroacoustic Music

MIDI: the Musical Instrument Digital Interface Standard

Contemporary DSP Chips for Audio Signal Processing

Digital Filter Basics

Operation Principles for a Specific Microphone Type

MP3: What it is and how it works

Auditorium Acoustics and Measurements

Listening Room and Studio Design

Digital Sampling and Sample Rate Conversion

Sonic Booms

Human Perception: Critical Bands and Masking

Binaural Localization

Aids for the Hearing Impaired

Testing Strategies for Psychoacoustic Experiments

Speech Production and Perception

Automatic Speech/Speaker Recognition

Noise Reduction Techniques for Analog Tape (DolbyTM, dbxTM, etc.)

The Telephone System

Active/Adaptive Noise Control

Analog/Digital/Analog Conversion

Noise Shaping for ADC and DAC

Digital Oversampling Theory and Practice

Measurement of Audio Equipment: Frequency Response, THD, etc.

Storage and Transmission Standards for Audio Signals